



Course: IMCA (A.Y.-4)

Semester: 1

Prerequisite: Basic knowledge about computer applications

Rationale : Three tiered construct of an application viz. database, application, user interface is required

Teaching and Examination Scheme

Teaching Scheme					Examination Scheme					Total
Lecture Hrs/Week	Tutorial Hrs/Week	Lab Hrs/Week	Seminar Hrs/Week	Credit	Internal Marks			External Marks		
					T	CE	P	T	P	
4	-	-	-	4	20	20	-	60	-	100

SEE - Semester End Examination, T - Theory, P - Practical

Course Content

W - Weightage (%) , T - Teaching hours

Sr.	Topics	W	T
1	SAP S/4HANA Overview Describing SAP S/4HANA	4	2
2	Navigation SAP Fiori Using the SAP Business Client Using SAP Logon (GUI)	16	10
3	Systemwide Concepts Describing Organizational Units Describing Master Data concepts	10	4
4	Logistics Purchase to Pay processing Plan to Produce processing Order to Cash processing	24	11
5	Accounting Financial Accounting Management Accounting	24	11
6	Human Capital Management and SuccessFactors	4	2
7	Embedded Analytics	10	4
8	SAP Activate and Best Practices	4	2
9	SAP Services	4	2
Total		100	48

Course Outcome

After Learning the Course the students shall be able to:

1. Analyze the core features of SAP S/4HANA, apply navigation techniques effectively across the interface, and evaluate systemwide concepts to optimize business processes within an enterprise context.
2. Define key concepts and processes involved in the Purchase to Pay, Plan to Produce, and Order to Cash cycles.
3. Define fundamental concepts and terminologies of Financial Accounting and Management Accounting, including recording and reporting of financial transactions
4. Describe the key components and functionalities of SAP services in relation to SAP Active methodology and best practices.


Course: BCA

Semester: 1

Prerequisite: Basics knowledge of Trigonometry and Geometry

Rationale : To acquire fundamental knowledge and apply in Bachelor of Computer Application discipline

Teaching and Examination Scheme

Teaching Scheme					Examination Scheme					Total
Lecture Hrs/Week	Tutorial Hrs/Week	Lab Hrs/Week	Seminar Hrs/	Credit	Internal Marks			External Marks		
					T	CE	P	T	P	
3	0	0	-	3	20	20	-	60	-	100

SEE - Semester End Examination, **T** - Theory, **P** - Practical

Course Content
W - Weightage (%), **T** - Teaching hours

Sr.	Topics	W	T
1	Trigonometry Measurement of Angles (Degree to Radian and Radian to Degree), Standard and Allied Angles, Multiple and Sub multiple Angles	15	7
2	Functions Definition of function, Types of function, Composite function and Inverse function	10	4
3	Limits Definition of limit, meaning of 'x tends to 0', 'x tends on infinity', Right and Left hand limit, working rules of limit, Standard formula of limit and Example	20	10
4	Differentiation Definition, Rules of Sum, Product, Quotient of functions, Chain rule, Derivative of Implicit function and Parametric functions, Logarithmic differentiation, Successive differentiation up to second order. Maxima and Minima	20	10
5	Integration Concept, Integral of standard functions, Working rules of Integration, Integration by parts, Integration by substitution method, Definite integral	20	10
6	Co-ordinate Geometry Point: Distance formula in R ² , Mid-point, Section formula Line: Forms of equation of straight line, slope point form, Two point form, Parallel and perpendicular lines	15	7
Total		100	48

Reference Books

1.	Applied Mathematics (TextBook) By H.K.Das S.Chand Publication
2.	Elementary Calculus By P.R. Masani, R. C. Patel, D. J. Patil
3.	Differential Calculus By Shantinayakan S.Chand Publication

Course Outcome
After Learning the Course the students shall be able to:

1. Make Students find height of something and distance between two things easily using trigonometric functions.
2. Understand to check whether some function is convergent or divergent on the basis of its limits
3. With the help of derivative student able to find maximum and minimum value of some function
4. Integration helps to find area
5. Concept of Geometry helps to find distance between point and line, point to point



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Subject Syllabus

05101130 - Elementary Mathematics


Course: BCA

Semester: 1

Prerequisite: Basics knowledge of commercial business terms

Rationale : To acquire fundamental knowledge of accounting and its application.

Teaching and Examination Scheme

Teaching Scheme					Examination Scheme					Total
Lecture Hrs/Week	Tutorial Hrs/Week	Lab Hrs/Week	Seminar Hrs/	Credit	Internal Marks			External Marks		
					T	CE	P	T	P	
3	0	0	-	3	20	20	-	60	-	100

SEE - Semester End Examination, **T** - Theory, **P** - Practical

Course Content

W - Weightage (%) , **T** - Teaching hours

Sr.	Topics	W	T
1	Basic Accounting • Introduction, Definition, Advantages and Limitations • Importance and scope, concepts and conventions, generally accepted accounting principles • Branches of Accounting - Financial Accounting, Cost Accounting and Management Accounting	17	8
2	Basic Concepts • Double entry framework, Types of Account, Rules of Debit-Credit and • Basic Accounting Terms, Basic concepts of Journals, ledgers, purchase book, sales book, cashbook.	27	13
3	Preparation of financial statements • Journal • Ledger • Trial Balance • Trading Account • Profit and loss account • Balance sheet	35	17
4	Application of computers in accounting • Tally Accounting Software - Features	21	10
Total		100	48

Reference Books

1.	Accounting for management (TextBook) By Bhattacharya & Deaden Tata McGraw Hill 5th
2.	Elements of Book Keeping & Accountancy By B.S. Shah & Sons B.S. Shah & Sons
3.	Accounting With Tally By Nadhani K. K -BPB Publications
4.	Financial Accounting By R.L Gupta & V.K Gupta
5.	Fundamental Accountancy By S.N. Maheshwari

Course Outcome

After Learning the Course the students shall be able to:

1. To acquire fundamental knowledge of accounting and its application
2. Able to manage the stock cash, Assets, Liabilities
3. Able to solve financial problems
4. Able to manage profit and loss



Course: BCA

Semester: 1

Prerequisite: Knowledge of english language studied till 12th Std

Rationale : Basic Communication skills are essential for all graudates

Teaching and Examination Scheme

Teaching Scheme					Examination Scheme					Total
Lecture Hrs/Week	Tutorial Hrs/Week	Lab Hrs/Week	Seminar Hrs/	Credit	Internal Marks			External Marks		
					T	CE	P	T	P	
2	2	0	-	4	-	100	-	-	-	100

SEE - Semester End Examination, T - Theory, P - Practical

Course Content

W - Weightage (%) , T - Teaching hours

Sr.	Topics	W	T
1	Determiners and Articles	5	2
2	Industry Expectation	5	3
3	Nouns and Pronouns	5	2
4	Motivation	5	3
5	Prepositions	5	2
6	Ice Breaker + Introducing your friend	10	3
7	Pronoun-Antecedent Agreement	5	2
8	Debate	10	3
9	Subject-Verb Agreement	5	2
10	Extempore	10	3
11	Verbs	5	2
12	Tourism Pitch	5	3
13	Lifeboat	5	3
14	Listening skills	5	3
15	Story Mason	10	3
16	Play Teacher	5	3
17	Reporter	5	3
Total		105	45

Reference Books

1.	Word Power Made Easy By Norman Lewis Goyal Publishers
2.	Understanding and Using English Grammar By Betty Azar & Stacy Hagen Pearson Education



Course Outcome

After Learning the Course the students shall be able to:

1. Comprehend day to day English
2. Respond to familiar issues / topics in English
3. Speak confidently on stage



Course: IMCA (A.Y.-4)

Semester: 1

Prerequisite: Basic knowledge of Computer and IT

Rationale : The objective of this course is to familiarize students with concepts of fundamentals of information technology and detailed working of computer and its application

Teaching and Examination Scheme

Teaching Scheme					Examination Scheme					Total
Lecture Hrs/Week	Tutorial Hrs/Week	Lab Hrs/Week	Seminar Hrs/Week	Credit	Internal Marks			External Marks		
					T	CE	P	T	P	
3	-	2	-	4	20	20	20	60	30	150

SEE - Semester End Examination, T - Theory, P - Practical

Course Content

W - Weightage (%) , T - Teaching hours

Sr.	Topics	W	T
1	Introduction of Computer Overview of Computer, Different Characteristics computers, Architecture of Computer, Computer Input/ Output Peripheral devices, Different types of Generation in computers, Types of computers, Application of computers	10	5
2	Input Output Peripheral devices Computer languages: Overview, Evolution of programming languages, Types of programming languages, Characteristics of programming language Input devices: Overview, Different Types of input devices, character recognition of Optical device, Recognition of Optical Mark, recognition of Magnetic ink character, Bar code reader, Output devices: Overview, Types of output devices, Computer software: Introduction, software definition, software and hardware relationship, different categories of software	15	7
3	Number Conversion in Computer Overview of Decimal, Binary, Octal and Hexadecimal numbers, Octal number system, Decimal number system, Hexadecimal number system , Number Conversions, Addition, Subtraction, Multiplication and Division in Number System, Complement of Binary Number System, Subtraction using Compliment, Binary number system, , Binary Coded Decimal (BCD), Addition of BCD Numbers, Non-Weighted Number System, Gray code Conversions - Gray and Binary Codes , Fixed point and Floating point	20	10
4	Fundamentals of Gates Overview (design) of gates, derivative gates, and universal gates. Combination and sequential logic circuits, half adders, full adders, half subtractors, and full subtractors. Flip-flops, SR, D, JK, JK master-slave, T flip-flops, encoders, decoders, multiplexers, demultiplexers.	20	10
5	Memory Management Primary memory: memory representation, memory hierarchy, random access memory, RAM type, read-only memory, ROM type. Secondary storage: Introduction, Classification, Magnetic tape, Magnetic disk, Optical disk, Magneto-optical disk, Memory stick, Universal serial bus, large capacity storage device.	15	7
6	Basics of Internet Evolution, basic internet terminology, internet connectivity, internet applications, network types, topologies	5	3
7	Understanding Word Processing and Spread Sheet Introduction, Objectives, Editing Text, Formatting the Text, Table Manipulation, Manipulation of Cells, Formulas and Function in excel.	15	6
Total		100	48



Reference Books

1.	Digital Logic and Computer Design (TextBook) By Morris Mano PHI
2.	Introduction to Information Technology By ITL Education Solution Limited Pearson Education 2012
3.	MS OFFICE 2007 By Vikas Gupta Wiley
4.	Computer Fundamentals By Anita Goel Pearson Education 2011
5.	Digital Fundamentals By Thomas L Floyd Pearson

Course Outcome

After Learning the Course the students shall be able to:

1. Explain the basic structure and functionality of computers and their role in different applications.
2. Identify and differentiate between various input and output devices, explaining their functions and applications.
3. Solve basic number conversion problems and analyze simple digital circuits using fundamental logic gates.
4. Evaluate memory management techniques and utilize basic internet functions, word processing, and spreadsheet tools in practical scenarios.

List of Practical

1.	1. Case study on salary calculation Calculate Allowance based on given Condition. 1. HRA is 10% on Basic Salary if Salary more than 20000. 2. DA is on 25% on Basic Salary. 3. Medical Allowance (MA) = Executives get MA Rs 1000, Officers get MA Rs 700 & Assistants get MA Rs 500 4. Calculate Gross Salary. Gross Salary = Total of Basic + HRA + DA + MA 5. Calculate Professional Tax Upto 5000 = 0, upto 1000 = 60, upto 15000 = 100 & over 15000 = 150 6. Calculate Annual Salary 7. Calculate Income Tax Up to 100000 = 0, then 50000 = 10%, then 100000 = 20%, over 250000 = 30% Hint: Formula =IF (K2<=100000,0,IF(K2<=150000,(J2-100000)*10%,IF(K2<=250000,(K2-150000)*20%+5000,(K2-250000)*30%+25000))) 8. Calculate Net Salary Payable Annual salary - income tax
2.	Formatting alignment and creating table 1. Type in the Title Microsoft Word Computer Training Manual 2. Text formatting: Times New Roman font, size 14, Bold and Blue. Paragraph formatting: Align Center. 3. Type in the first paragraph. Text formatting: Arial font, size 11. Paragraph formatting: Align Justify, First Line Indent at ' Type the notes.
3.	Word art and clip art Prepare visiting card for caterrer service in word 2007 Prepare interactive word document.(apply all formatting style)
4.	Macro creating macro
5.	Invitation letter format The format of invitation is as shown below: Anand Institute of Information Science, Shri. Ramkrishna Seva Mandal Opp. Town Hall, Anand 388 001 Ph. No. (02696) 266062 To, The Director/Principal, The name of Institute ' 3The address of Institute '



6.	Work sheet exercise Insert a column. Number of Teams between columns Year and Tickets sold with values Insert a row between row 3 and row 4 with values. Delete column revenue, Rename the Sheet1 with name Format cells, Delete Sheet3. 6. Hide row 4. 7. Insert a sheet and rename it with name.
7.	Table exercise Complete the following tasks: a) Widen the first column to 15. b) Add a row beneath the details on Southampton to show the average monthly rainfall. c) Add a new column after the June rainfall statistics to show the total rainfall in each city over the period. d) The rainfall in Birmingham during March should be 58. e) Insert a new row between the rows holding the London and Sheffield rainfall statistics. Enter the following details: Newcastle 65 63 57 50 39 21 f) Copy the appropriate formula to obtain the total rainfall for Newcastle during the period
8.	Table column exercises Change the column width of column B to 15. 2. Change column width of column D to G to 20. 3. Change column width of column A and B to 14 4. Calculate Total Sales for each item and store result in column D. Hint: Total sales=Quantity * Unit Price. 5. Calculate Total Sales for all the items and store result in cell B6. 6. Copy Unit Price for PC in cell D7. Move Total sales from cell B6 to D8.
9.	Insert remove columns of table Complete the following tasks: a) Add a Units Used column to show the number of units of electricity used by each customer (Hint: Subtract the Previous Reading from the Present Reading). b) The cost of one unit of electricity is Rs.0.08. Add a Unit Cost column to show the cost of one unit. (This column will contain 0.08 in all of the relevant cells). c) Add a Units Charge column to show the total cost of the units used by each customer. (Hint: Unit Cost * Units Used) d) There is a standing charge of Rs.13.60 on each customer's account. Add a column to display this Standing Charge. (This column will contain Rs.13.60 in all of the relevant cells).
10.	Math functions The functions and commands required to solve the following assignment are as follows: Enter data - labels and values 1. Editing cell contents 2. Saving a spreadsheet 3. Altering column widths 4. Using the SUM function 5. Adding a new row after the last row of data 6. Adding a new column after the last column of data 7. Copying a formula 8. Using the AVERAGE, MIN, MAX function 9. Inserting a new row between existing rows Inserting a new column between existing columns
11.	Table formatting using background color Format the Student Grades so that your spreadsheet looks like the one below (you can use different colours, if you like).
12.	Calculate total sale and commission based on given details in table
13.	Filter data of excel sheet <ol style="list-style-type: none">1. Count number of order in Boston.2. Count number of Microwave order.3. Count number of journeys with truck 3.4. Count number of Peter White journeys.5. How many times is no. of items less than 20.6. Display sum of refrigerator items.7. Display sum of washing machine items.8. Display sum of items transported by truck 4.9. Sum of items transported by trucks.



	<p>10. Number of microvawe orders in Boston . 11. Number of Peter White journeys with truck 1. 12. Number of orders in Boston after 2/3/2013: 13. Number of orders between 2/3/2013 and 2/6/2013: 14. sum of microwaves transported to NY: 15. sum of items transported to Pittsburgh by truck 1: 16. sum of items ordered between 2/3/2013 and 2/6/2013: 17. sum of items transported to NY, Baltimore and Philadelphia</p>
14.	<p>Conditional formatting do conditional formatting on the excel sheet in given data</p>
15.	<p>Sorting sort given data of excel sheet</p>
16.	<p>Typing exercise aq1 qa sw2ws de3ed fr4rf gt5tg queen 11 queens 1 apple 11 apples 2 wishes 22 wishes 2 swims 22 swims eddies 33 eddies 3 deeds 33 deeds 4 roses 44 roses 4 fish 44 fish tugs 55 tugs 5 goats 55 goats</p>
17.	<p>Water mark and header footer inserting and removing</p>
18.	<p>Power point presentation creating presentation</p>
19.	<p>PPT add timing and sound effects</p>
20.	<p>Access create data base, tables create db, tables</p>
21.	<p>21. Access, relations between tables relations between tables</p>



Course: IMCA (A.Y.-4)

Semester: 1

Prerequisite: Basic approach of Web Development

Rationale : The objective of this course is to familiarize students with concepts of fundamentals of web development and website designing

Teaching and Examination Scheme

Teaching Scheme					Examination Scheme					Total
Lecture Hrs/Week	Tutorial Hrs/Week	Lab Hrs/Week	Seminar Hrs/Week	Credit	Internal Marks			External Marks		
					T	CE	P	T	P	
3	0	2	-	4	20	20	20	60	30	150

SEE - Semester End Examination, T - Theory, P - Practical

Course Content

W - Weightage (%) , T - Teaching hours

Sr.	Topics	W	T
1	Introduction to Internet Overview of Internet: Concept of Internet, Evolution, Concepts of Intranets and extranets, Internet Applications: Email, Telnet, FTP World Wide Web: Concept, Web page: static, Dynamic, Active Scripting languages: Server side, Client Side. Web: Designing, Development and Publishing, HTTP, URL registration, browsers, Web serve	20	10
2	Working with HTML Internet Overview: Internet Concepts, Evolution, Intranet and Extranet Concepts, Internet Applications: Email, telnet, FTP Worldwide Web: Concepts, Websites: Static, Dynamic, Active Scripting Languages: Server Side, Client side. Web: Design, development, publishing, HTTP, URL registration, browser, web server	20	10
3	Use of Style Sheets Basics to Style Sheets, Formatting Text by Using Style Sheets, Formatting Paragraphs by Using Style Sheets, Displaying Graphics, External Style Sheet, Internal Style Sheet, Inline Style Sheet	25	12
4	Layout and Navigation of Webpage Create navigation aids, area-based layouts, create and format tables, create user forms with Javascript and external content	25	12
5	Web Hosting Publishing web Pages, HTML for Email	10	4
Total		100	48

Reference Books

1.	Internet for everyone (TextBook) By Alexis Leon, Mathews Leon Leon Tech World
2.	"World Wide Web design with HTML", By C Xavier, TMH
3.	Step by Step HTML 5 By Faithe Wempen Microsoft Press and PHI Learning South Asian Edition
4.	HTML: A Beginner's Guide 5/E By HTML: A Beginner's Guide 5/E McGraw Hill 5th
5.	HTML Black Book By Steven Holzner Dreamtech Press
6.	Teach yourself Java Script in 24 By Michael Moncur Publisher Pearson Education



Course Outcome

After Learning the Course the students shall be able to:

- 1.Explain the fundamentals of computer networks and apply the Bootstrap framework to design responsive web pages.
- 2.Create structured web pages using HTML and advanced features of HTML5 for enhanced functionality and design.
- 3.Design a pleasing and well-structured web layouts using CSS and CSS3 techniques.
- 4.Develop interactive web elements and dynamic content using JavaScript for client-side scripting.

List of Practical

1.	Print your name
2.	Set Title
3.	bold, italic, underline and break tag
4.	print names in different colors
5.	different style font
6.	use different font size Print a below paragraph. Each sentence should be a different font. HTML stands for Hyper Text Markup Language. It is the core language of the world wide web and is used to define the structure and layout of web documents by using various tags and attributes. Although a fundamental language of the web, HTML is a static language - content created with it does not change.HTML is used to specify the way webpages look, not how they function.
7.	underlined, italic and bold Print below paragraph that is a description of a book, include the title of the book as well as its author. Names should be underlined, italic and bold. One particular book which is recommended reading is The Street Lawyer by John Grisham. This book is about a lawyer who begins re- evaluating his priorities in life when a bad incident occurs within his law firm. Consequently, he becomes acquainted with the inner city streets, and realizes the harsh existence of the homeless, and vows to give them a chance in the courts. The Street Lawyer is a great book. It is well written and interesting. Other books by John Grisham include The Firm, The Pelican Brief, and The Client.
8.	different heading size Print Orange to the screen with every letter being a different heading size. O R A N G E
9.	use superscript Print the squares of the numbers 1 - 10. Each number should be on a separate line, next to it the number 2 superscripted, an equal sign and the result. (Example: 10 ² = 100)
10.	different heading size Print your name to the screen with every letter being a different heading size.
11.	lists Write a program Write a program to get following output : An ordered list with numbers (default): 1. Telephone 2. Cellular phone 3. Television 4. Fax machine An ordered list with lowercase letters: a. Telephone b. Cellular phone c. Television d. Fax machine An ordered list with uppercase letters: A. Telephone B. Cellular phone C. Television D. Fax machine An ordered list with lowercase roman numerals: i. Telephone ii. Cellular phone iii. Television iv. Fax machine An ordered list with uppercase roman numerals: I. Telephone II. Cellular phone III. Television IV. Fax machine
12.	Unordered list Write a program to get following output : An unordered list with disc bullets (default): , Telephone , Cellular phone ,

	<p>Television , Fax machine An unordered list with square bullets: Telephone Cellular phone Television Fax machine An unordered list with circle bullets: o Telephone o Cellular phone o Television o Fax machine</p>
13.	<p>definition list</p> <p>Write a program to get following output : , Color 1. Red 2. Black 3. Yellow , Fruits & Vegetable i. Fruits F. Banana G. Orange H. Apple I. Pineapple ii. Vegetables Brinjal Okara Cabbage</p>
14.	<p>horizontal lines</p> <p>Prints an h1 level heading followed by a horizontal line whose width is 100%. Below the horizontal line print a paragraph relating to the text in the heading</p>
15.	<p>preformatted text</p> <p>Print some preformatted text of your choosing.</p>
16.	<p>definition list</p> <p>Print a definition list with 5 items.</p>
17.	<p>links</p> <p>Create links to five different pages on five different websites that should all open in a new window.</p>
18.	<p>images</p> <p>Display five different images. Skip two lines between each image. Each image should have a title.</p>
19.	<p>image with border</p> <p>Display an image that has a border of size 2, a width of 200, and a height of 200.</p>
20.	<p>link to a search engine</p> <p>Display an image that when clicked will link to a search engine of your choice (should be opened in a new window).</p>
21.	<p>display the image in the browser</p> <p>Display an image that when clicked will link to itself and will display the image in the browser by itself.</p>
22.	<p>links to various search engines</p> <p>Create some links to various search engines (google, yahoo, altavista, lycos, etc).</p>
23.	<p>link at the bottom of the page</p> <p>Create a page with a link at the bottom of it that when clicked will jump all the way to the top of the page.</p>



24.	link at the top of the page Create a page with a link at the top of it that when clicked will jump all the way to the bottom of the page. At the bottom of the page there should be a link to jump back to the top of the page.
25.	hyperlinks on mail Write a Program to demonstrate hyperlinks on mail.
26.	using special character Write a code to display following output by using special character P A R U L
27.	inline stylesheet Write a program to demonstrate inline stylesheet
28.	internal stylesheet Write a program to demonstrate internal stylesheet
29.	external stylesheet Write a program to demonstrate external stylesheet
30.	CSS Comment Write a program to demonstrate CSS Comment
31.	font property by using external stylesheet Write a program to demonstrate all font property by using external stylesheet.
32.	class selector W.A.P to demonstrate class selector.
33.	ID Selector W.A.P to demonstrate ID Selector
34.	HTML Selector W.A.P to demonstrate HTML Selector.
35.	insert an image via CSS W.A.P to and vertically repeat it. Also add background color in web page.
36.	text property by using inline stylesheet. Write a program to demonstrate all text property by using inline stylesheet.
37.	list property by using external stylesheet Write a program to demonstrate all list property by using external stylesheet.
38.	margin property by using internal stylesheet Write a program to demonstrate all margin property by using internal stylesheet.
39.	padding property by using external stylesheet Write a program to demonstrate all padding property by using external stylesheet.
40.	border property by using external stylesheet Write a program to demonstrate all border property by using external stylesheet.
41.	border



	W.A.P to demonstrate only top and bottom border. Top border color should be red and bottom border color should be blue. Top border style should be dashed and bottom should be double.
42.	border only 3 side W.A.P to demonstrate border only 3 side. All three side have different border type.
43.	thumbnail W.A.P to demonstrate thumbnail. Image should be open in new tab.
44.	hyperlink CSS Style W.A.P to demonstrate hyperlink CSS Style.
45.	table Write a program to create following table. Name Post Salary Geeta Manager 20000 Ravi clerk 5000 Mohan clerk 5000 Shyam Clerk 5000
46.	table formatting with background color Write a program to get following output. Name Post Salary Geeta Manager 20000 Ravi clerk 5000 Mohan Clerk 5000 Shyam 5000
47.	web page Create following user registration form
48.	validation Create following student registration form with proper validation. Use CSS for formatting effect.



Course: IMCA (A.Y.-4)

Semester: 1

Prerequisite: Basic approach of problem-solving methods

Rationale : The objective of this course is to familiarize students with concepts of fundamentals of information technology along with developing the logic for solving a given problem using the procedure-oriented language C for construction of code

Teaching and Examination Scheme

Teaching Scheme					Examination Scheme					Total
Lecture Hrs/Week	Tutorial Hrs/Week	Lab Hrs/Week	Seminar Hrs/Week	Credit	Internal Marks			External Marks		
					T	CE	P	T	P	
3	0	4	-	5	20	20	20	60	30	150

SEE - Semester End Examination, T - Theory, P - Practical

Course Content

W - Weightage (%) , T - Teaching hours

Sr.	Topics	W	T
1	Introduction of C History, Algorithm and flowchart, Structure of C, Elements of C: Character set, C Tokens, Keywords Identifiers, Variables, Constant Data Types, Comments, C Programming Applications and Importance, Operators: What is operator? Types of operators, Built-in Operators: Input/output operators, Concept of header files	10	5
2	Importance of Classes and Pre-Processor Introduction, Different pre-processors: #include, #define , Importance. Storage Classes: Automatic, External, Static and Register Variables, Decision Making / Control Statements: If, If Else, Nested if, Switch, looping statements: For, Nested for, While, Do while, Other statements: Break, Continue, Goto, exit.	10	5
3	Use of Array Declaration, Initialization, Access of one dimensional & two-dimensional arrays, Programs using one- and two-dimensional arrays: Adding multiplying, Transposing matrices: sorting and searching arrays	20	10
4	Use of Function, Structure and Union Definition, need of function, Types of function, Built-in and User define Functions, User define Functions, Categories of functions: With/without arguments, With/without return values, Recursion, Functions with arrays, The scope, visibility & lifetime of variables. Structure definition, Giving values to members, Structure initialization, Comparison of structure variables, Arrays of structures, Arrays within structures, Structures within structures, Structures & functions, Unions Size of structures	25	12
5	Working with Strings and Pointer Understanding pointers, Accessing the address of a variable, Declaring & initializing pointers, accessing a variable through its pointer, Pointer expression, Pointer increments & scale factor, Pointers & arrays, Passing pointer variables as function arguments. Declaring & initializing string variables, reading strings from terminal, writing strings to screen, Arithmetic operations on characters, putting strings together, comparison of two strings, string handling functions, table of strings	20	10
6	Files Structure and operations i. Opening a File, ii. Reading a File iii. Closing a File Text modes I/O operations on files Binary modes Command line arguments File function fprintf() ii. fscanf() iii.getc() iv.putc() v. fgetc() vi.fputc() vii.fseek () viii. feof()	15	6
Total		100	48

Reference Books

1.	Programming in ANSI C By E. Balaguruswamy Tata McGraw-Hill
2.	The C Programming Language (TextBook) By Brian W. Kerningham and Dennis M. Ritchie PHI
3.	Programming with C By K.R. Venugopal and Sudeep R Prasad Tata McGraw-Hill Education
4.	Let Us C By Yeshavant Kanetkar BPB Publications



Course Outcome

After Learning the Course the students shall be able to:

1. Understand the basic concepts and features of the C programming language and its applications in software development.
2. Explain the role of classes and pre-processors in C programming, and utilize pre-processor directives effectively in code.
3. Implement arrays, strings, and pointers to solve complex programming problems and manage data efficiently.
4. Design and implement programs using functions, structures, unions, and file operations for structured and efficient code management.

List of Practical

1.	WAP to Add Two Integers
2.	WAP to Floating Point Numbers
3.	WAP to print ASCII Value of a Character
4.	WAP to Find Quotient and Remainder
5.	WAP to Swap Two Number
6.	WAP to Find Area of Circle
7.	WAP to Find Simple interest
8.	WAP to Sum of 5 subjects and Find total and percentage
9.	WAP to Find Gross salary of an employee
10.	WAP to Find a Number is Even or Odd
11.	WAP to Find Roots of a Quadratic equation
12.	WAP to Check Whether a Character is an Alphabet or not
13.	WAP to Find Sum of Natural Number
14.	WAP to Find Factorial of a Number
15.	WAP to Print following patterns



16.	WAP to print Fibonacci Series
17.	WAP to Find GCD of two Numbers
18.	WAP to Find LCM of two Numbers
19.	WAP to Display Character from A to Z Using Loop
20.	WAP to Reverse a Number
21.	WAP to Check Whether a Number is Palindrome or Not
22.	WAP to Find Prime Numbers Between Two Intervals
23.	WAP to Check Number is perfect
24.	WAP to Create Pyramid and Structure
25.	WAP to Draw Pascal's triangle
26.	Write a menu-driven program using Switch case to calculate the following Area of circle Area of square Area of sphere
27.	Write a menu-driven program using Switch case to create calculator
28.	WAP to calculate square and cube of a given number using function
29.	WAP to swap two numbers using function
30.	WAP to calculate area of circle using function and with all four categories
31.	WAP to add two distance using function.(Use inch and feet for the calculation)
32.	WAP to calculate sum of elements of 1D array using function
33.	WAP to find factorial of a number using function
34.	WAP to add two 2D arrays using function
35.	WAP to store records for book and also display using structure
36.	WAP to print and display records of employee details using array of structure
37.	WAP to display marks of 3 subjects for 3 students and then calculate total for subject wise and then make grand total
38.	WAP to display Id, name and percentage of a student using structure and function passing by value
39.	Write a C program to create a structure student, containing name and roll. Ask user the name and roll of a student in main function. Pass this structure to a function and display the information in that function
40.	WAP to access addresses of different types of variable using pointer. (Include all type of variables)
41.	WAP to swap two integers using pointers
42.	WAP to compute area and perimeter of rectangle using pointers as parameter to function
43.	WAP to store values of array and display it using pointers



44.	Write a C program to read string from terminal. Using scanf(), gets to read a string
45.	WAP to pass string to a function and find length of it
46.	WAP to concatenate two strings and copy the string 1 to string 2
47.	WAP to sort elements in lexicographical order (dictionary order ascending order)
48.	WAP to convert binary numbers to decimal and vice a versa
49.	Write a C program to read name and marks of n number of students from user and store them in a file
50.	Write a C program to read name and marks of n number of students from user and store them in a file. If the file previously exists, add the information of n students
51.	Write a C program to write all the members of an array of structures to a file using fwrite(). Read the array from the file and display on the screen